Glen Alfred Davison, Designer Skagit County Historical Museum, 1968



G.A. (Glen) Davison



Skagit County Historical Museum

Glen Davison was born in 1910 in Beatrice, Nebraska. He was trained at the Chicago Art Institute and the University of Chicago as a commercial artist. He enlisted in the Army on Pearl Harbor Day and served in Army intelligence. As an expert model maker, he was asked by General Eisenhower to help make a model of Normandy Beach for the D-Day landing. He received the Purple Heart medal for being wounded and was awarded the Bronze Star medal for exemplary conduct in battle. After the war, he remained in Germany with the rank of Master Sergeant where he met his future wife Irmgard. He spent four years there where he became a game warden, writing a book about his experiences called, Weidmanns heil, (Hail the Hunter) published in 1947. Davison returned to the United States with his wife and settled in Mount Vernon. As he enjoyed being in nature and hunting and fishing, Mt. Vernon was the perfect place to fuel his passions and raise their two sons, Michael and Steven.

In the early 1950's he set up his design studio in Mount Vernon called Davison Drafting & Design on 7th St. Throughout his career, Davison designed hundreds of commercial and residential buildings in Skagit and Island counties. The iconic Banner Bank building (formerly Skagit State Bank) on Memorial Highway, the Lutheran Church in Anacortes, the Viking Center in Stanwood and the Skagit County Historical Museum are just a few examples of his work. He also served two terms on the Mount Vernon council and planning commission.

Glen Davison lived by his motto, "Good design at a price the average man can afford." In his design for the Skagit County Historical Museum he strove for the clarity and simplicity of form that allowed the Museum to achieve their dream of a building that fit within their budget.

He passed away in August 1999 but his creations seen throughout the Valley will continue to be admired and appreciated by all.